

QUEST NPC

Name: Phil

Age: Late 30s (M)

Ethnicity/Race: Caucasian

Appearance: Unkempt beard, disheveled uniform; he's hanging on by a thread

Background: Phil is a prison guard on the island. He came to Havenworth because it was a good career opportunity. His wife was pregnant with their first child and he needed a good-paying job with benefits. He imagined a peaceful, stable life. And he had it, until people started changing.

Personality traits: Desperate, resigned, hopeless

What Phil wants: Phil wants Jo to end his life before he turns into a Penitent. He knows he's changing and doesn't want to become a monster and hurt other people, especially his family, who are somewhere on the island.

If Phil gets what he wants: he'll die, but at least he'll die human. And he won't hurt anyone else.

If Phil doesn't get what he wants, he'll turn into a Penitent, and wreak havoc on you, the island, and, maybe even his family.

Dialogue samples:

Muttering to himself, quoting Seneca, when Jo finds him: "He who is Penitent is almost innocent, he who is penitent is almost innocent, he who is—."

Begging Jo kill him: "My family's out there. I can't let them ... you have to end it, before it's too late."

Describing changing into the Penitent: "Now's it my turn. I can feel it. There's this ache ... in my blood ... an itchiness, like mosquitoes are biting me on the inside."

